

# Monads in category theory and computer science

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# Outline

- 1 Initial definitions
  - Categories, Functors, and Natural Transformations
  - Monads
- 2 Monads from the Programming Perspective
  - Kleisli Triples (Moggi)
  - Kleisli Triples in Haskell
- 3 Relationships Between the Two
  - Why These are the Same

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# The Formal Definition

as well as terminology

## Definition (Category)

A **Category**  $\mathcal{C}$  consists of

- A class of objects  $\text{obj}(\mathcal{C}) = X, Y, Z, \dots$
- For each pair of objects  $(X, Y)$ , a set of morphisms  $\text{Hom}_{\mathcal{C}}(X, Y) = f : X \rightarrow Y, g : X \rightarrow Y, \dots$
- For all  $X \in \text{obj}(\mathcal{C})$ , there exists  $\text{id}_X : X \rightarrow X \in \text{Hom}_{\mathcal{C}}(X, X)$
- For each triple of objects  $(X, Y, Z)$ , a function

$$\circ : \text{Hom}_{\mathcal{C}}(X, Y) \times \text{Hom}_{\mathcal{C}}(Y, Z) \rightarrow \text{Hom}_{\mathcal{C}}(X, Z)$$

$$f \times g \mapsto g \circ f$$

# The Formal Definition

## Definition (Category)

Which satisfy the following conditions:

- Associativity: For all  $X, Y, Z, W \in \text{obj}(\mathcal{C})$ , and  $f : X \rightarrow Y$ ,  $g : Y \rightarrow Z$ ,  $h : Z \rightarrow W$ ,

$$(h \circ g) \circ f = h \circ (g \circ f)$$

- Identity: For all  $g : Y \rightarrow X$ , and all  $h : X \rightarrow Z$ , we have that

$$h \circ \text{id}_X = h \text{ and } \text{id}_X \circ g = g$$

# Terminology and an Example

## Common Terminology

- Will often write  $\mathcal{C}(X, Y)$  for  $\text{Hom}_{\mathcal{C}}(X, Y)$ .
- Will often write  $\mathcal{C}$  for  $\text{obj}(\mathcal{C})$ .
- Morphisms are often called Arrows.
- Brackets are often dropped.

## Example (The Category of Sets)

- $\text{obj}(\underline{\text{Set}})$  is the class of all sets.
- $\text{Hom}(X, Y) = \text{Set of functions from } X \text{ to } Y$
- Composition is function composition.
- For each  $X$ ,  $\text{id}_X$  is just the identity function on  $X$ .

# Functor

## Definition (Functor)

A *Functor* is a map between Categories  $\mathcal{C} \rightarrow \mathcal{D}$  such that

- For all  $X \in \mathcal{C}$ ,  $F(X) \in \mathcal{D}$ , and for all  $f : X \rightarrow Y$ ,  
 $F(f) : F(X) \rightarrow F(Y)$
- For all  $X \in \text{obj}(\mathcal{C})$ ,

$$F(1_X) = 1_{FX}$$

- For all morphisms  $f : Y \rightarrow Z, g : X \rightarrow Y$ , in  $\mathcal{C}$ ,

$$F(f \circ g) = F(f) \circ F(g)$$

# Natural Transformation

## Definition (Natural Transformation)

Given two Categories  $\mathcal{C}$ ,  $\mathcal{D}$ , and two functors  $F, G : \mathcal{C} \rightarrow \mathcal{D}$ , a Natural Transformation  $\mu : F \Rightarrow G$  assigns to each objects  $X \in \mathcal{C}$ , a morphism  $\mu_X : F(X) \rightarrow G(X)$  so that for any morphism  $f : X \rightarrow Y$  in  $\mathcal{C}$ , the following diagram,

$$\begin{array}{ccc}
 FX & \xrightarrow{Ff} & FY \\
 \mu_X \downarrow & & \downarrow \mu_Y \\
 GX & \xrightarrow{Gf} & GY
 \end{array}$$

*commutes*



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# Formal Definition of a Monad

## Definition (Monad)

A *Monad* on a category  $\mathcal{C}$  is a triple  $(T, \mu, \eta)$ , consisting of

- A functor  $T : \mathcal{C} \rightarrow \mathcal{C}$ .
- Two natural transformations,  $\mu : T^2 \Rightarrow T$  and  $\eta : 1_{\mathcal{C}} \Rightarrow T$  such that for all  $X \in \mathcal{C}$ , the following diagrams,

$$\begin{array}{ccc}
 T(T(T(X))) & \xrightarrow{\mu_{TX}} & T(T(X)) \\
 T\mu_X \downarrow & & \downarrow \mu_X \\
 T(T(X)) & \xrightarrow{\mu_X} & T(X)
 \end{array}
 \qquad
 \begin{array}{ccc}
 T(X) & \xrightarrow{\eta_{TX}} & T(T(X)) & \xleftarrow{T(\eta_X)} & T(X) \\
 & \searrow id_{TX} & \downarrow \mu_X & \swarrow id_{TX} & \\
 & & T(X) & & 
 \end{array}$$

*commute*

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# Kleisli Triple

## Definition (Kleisli Triple over a Category $\mathcal{C}$ )

A triple  $(T, \eta, -^*)$  consisting of a function

$$T : \text{obj}(\mathcal{C}) \rightarrow \text{obj}(\mathcal{C})$$

For each object  $A \in \mathcal{C}$ , a morphism  $\eta_A : A \rightarrow TA$ , and for each  $f : A \rightarrow TB$ , a morphism  $f^* : TA \rightarrow TB$ , satisfying,

- $\eta_A^* = \text{id}_{TA}$
- For any  $f : A \rightarrow TB$ , that  $f^* \eta_A = f$
- For any  $f : A \rightarrow TB$  and  $g : B \rightarrow TC$ , that  $g^* f^* = (g^* f)^*$

# Kleisli Category

## Definition (Kleisli Category)

Given a Kleisli triple  $(T, \eta, -^*)$  over some Category  $\mathcal{C}$ , the Category  $\mathcal{C}_T$  where

- $obj(\mathcal{C}_T) = obj(\mathcal{C})$
- $\mathcal{C}_T(X, Y) = \mathcal{C}(X, TY)$
- $id_X$  (in  $\mathcal{C}_T$ ) is  $\eta_X : X \rightarrow TX$
- Given  $f \in \mathcal{C}_T(A, B)$ ,  $g \in \mathcal{C}_T(B, C)$ , the composition is  $g^*f : A \rightarrow TC$

Note: The Kleisli Triple axioms are defined to make the Kleisli Category a Category.

It is within the Kleisli Category that computation is modeled.

# Example 1, Partiality

Consider the category Set, and two functions  $f : A \rightarrow B, g : B \rightarrow C$ . Can these be extended to “functions” which might fail?

## Example (Partiality)

- $TA = A \sqcup \{\perp\}$
- $\eta_A : A \rightarrow TA$  is inclusion.
- Given  $f : A \rightarrow TB$ , take  $f^* : TA \rightarrow TB$  to be  $f^*(a) = f(a), \forall a \in A$ , and  $f^*(\perp) = \perp$

This defines a Kleisli Triple.

## Example 2, Side-effects

Again, take the category Set, and two functions  $f : A \rightarrow B, g : B \rightarrow C$ . Can these functions be extended to take into account the state of a machine? Fix a set of possible states  $S$ , then

### Example (Side-effects)

- $TA = (A \times S)^S$
- $\eta_A : A \rightarrow TA = (A \times S)^S$  is the map  $\eta_A(a)(s) = (a, s)$ .
- Given  $f : A \rightarrow TB = (B \times S)^S$ , take  $f^* : TA \rightarrow TB = (A \times S)^S \rightarrow (B \times S)^S$  to be, for  $g \in (A \times S)^S$ ,  $f^*(g)(s) = f(\pi_1(g(s)))(\pi_2(g(s)))$

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## Haskell Monad Typeclass

A Haskell type is in the Monad typeclass once two functions

- $(\gg=) :: ma \rightarrow (a \rightarrow mb) \rightarrow mb$
- $\text{Return} :: a \rightarrow ma$

The bind function,  $(\gg=)$ , acts as  $_*$ , and Return is  $\eta$ . Here,  $m$  can be read as a mapping from a type  $a$  to a new type. This is a mapping from a type to a type corresponding to the notion of computation associated to this Monad.

The connection comes from the fact that

$$\text{Hom}(a \rightarrow mb, ma \rightarrow mb) \cong \text{Hom}(ma, (a \rightarrow mb) \rightarrow mb)$$

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The upshot is,

### Theorem

There is a one-one correspondence between Kleisli triples and monads.

### Proof sketch

Given a Kleisli Triple  $(T, \eta, -^*)$ , the corresponding functor  $\hat{T}$  is  $T$  on objects, and given  $f : A \rightarrow B$ ,  $\hat{T}(f) = (\eta_B f)^*$ . The multiplication map  $\mu_A = \text{id}_{TA}^*$ .

Conversely, restricting a Monad functor  $T$  to objects, and taking  $f^* = \mu_B(Tf)$  for  $f : A \rightarrow TB$  gives a Kleisli Triple.

# Direct Comparison

## Example (Partiality)

- $TA = A \sqcup \{\perp\}$
- $\eta_A : A \rightarrow TA$  is inclusion.
- Given  $f : A \rightarrow TB$ , take  $f^* : TA \rightarrow TB$  to be  $f^*(a) = f(a)$ ,  $\forall a \in A$ , and  $f^*(\perp) = \perp$

Corresponds to

## Example (Partiality)

- $(A \xrightarrow{f} B) \xrightarrow{T} \left( \begin{array}{c} \perp \rightarrow \perp \\ A \xrightarrow{f} B \end{array} \right)$
- $\mu_A \dots$

# Project Summary

The research expected outcomes is to scope the application of type theory and develop a "higher order monadic computation model" as a means of producing the foundational logic to address the defects in current proof assistants. Given the limited time of this project, the focus could be in any of the following:

- Review current proof-assistants (Coq, PVS,...) which are less well known to trustworthy systems, with view to confirming their limitations.
- Explore the interplay of typing features, including in particular record subtyping, arbitrary recursion, dependent types (essential for the FMME goals).
- Explore the development of higher-order monads within this type theory.
- Explore the application of these in a term logic with a fundamentally monadic notion of computation.

The project deliverable in this year is a report on any or all of the desired research outcomes, with recommended directions for the development of the FMME. Further identifying the most applicable university partners and suggested approach to future research, development and investment.